

**KURUKSHETRA UNIVERSITY KURUKSHETRA**  
(Established by the State Legislature Act XII of 1956)

**Date-sheet for the B.Sc. GAG II, IV & VI Semester & M.Sc. GAG VIII & X Semester examinations commencing w.e.f. 12-05-2017.**

**(THEORY EXAMINATION)**

**Time of Examination : 9.30 A.M. to 12.30 P.M. (MORNING SESSION)**

DATE	SUBJECT AND PAPER
	<b>B.Sc. GAG II Semester</b>
12-May-2017	Paper BGA-201: Communicative Skill English (New wef 2014-15)
12-May-2017	Paper BGA-201: Communicative English (Old Syllabus)
18-May-2017	Paper BGA-202: Script, Storyboard and Animatics (New wef 2014-15)
18-May-2017	Paper BGA-202: Science of Communication (Old Syllabus)
23-May-2017	Paper BGA-203: Graphics Designing (New wef 2014-15)
23-May-2017	Paper BGA-203: Videography (Old Syllabus)
27-May-2017	Paper BGA-204: Fundamentals of Photography & Videography (New wef 2014-15)
27-May-2017	Paper BGA-204: Basics of Graphics Designing (Old Syllabus)
30-May-2017	Paper BGA-205: Classical and Experimental Animation (New wef 2014-15)
	<b>B.Sc. GAG IV Semester</b>
13-May-2017	Paper-BGA-401 : Compositing VFX & Motion Graphics (New wef 2015-16)
13-May-2017	Paper-BGA-401 : Animation Technology (Old Syllabus)
19-May-2017	Paper-BGA-402 : 3D Animation-II (New wef 2015-16)
19-May-2017	Paper-BGA-402 : Basic of Television Graphics (Old Syllabus)
24-May-2017	Paper-BGA-403 : Advertisement Production & Graphysics (New wef 2015-16)
24-May-2017	Paper-BGA-403 : Basic of Visual Effects (Old Syllabus)
29-May-2017	Paper-BGA-405 : 3D Animation-III (New wef 2015-16)
29-May-2017	Paper-BGA-404 : Basic of Editing (Old Syllabus)
	<b>B.Sc. GAG VI Semester</b>
15-May-2017	Paper-BGA-601: Personality Development & Grooming (New wef 2016-17)
15-May-2017	Paper-BGA-601: Business Management and Budgeting (Old Syllabus)
20-May-2017	Paper-BGA-602: Animation & Rendering (New wef 2016-17)
20-May-2017	Paper-BGA-602: Communication Skill and Personality Development (Old Syllabus)
25-May-2017	Paper-BGA-603: (i) Advance Graphics Design (New wef 2016-17)
25-May-2017	Paper-BGA-603: (ii) Advance Compositing, VFX & Dynamics (New wef 2016-17)
25-May-2017	Paper-BGA-603: (iii) Advance Rigging (New wef 2016-17)
25-May-2017	Paper-BGA-603: (iv) Advance Modeling (New wef 2016-17)
25-May-2017	Paper-BGA-603: (v) Advance Character Animation (New wef 2016-17)
25-May-2017	Paper-BGA-603: Basics of MAYA (Old Syllabus)
31-May-2017	Paper-BGA-604: (i) Gaming (Old Syllabus)
31-May-2017	Paper-BGA-604: (ii) Art Direction (Old Syllabus)
31-May-2017	Paper-BGA-604: (iii) Add Film (Old Syllabus)
31-May-2017	Paper-BGA-604: (iv) Script Writing (Old Syllabus)
31-May-2017	Paper-BGA-604: (v) Television Production (Old Syllabus)
	<b>M.Sc. GAG VIII Semester</b>
16-May-2017	Paper MGA-801: Screenplay Writing
22-May-2017	Paper MGA-802: Advance 2D Animation
26-May-2017	Paper MGA-803: Advance 3Ds MAX
	<b>M.Sc. GAG X Semester</b>
17-May-2017	Paper MGA-1001: (i) Character Animation
17-May-2017	Paper MGA-1001: (ii) Modeling
17-May-2017	Paper-MGA-1001: (iv) Lighting

- NOTES :
- 1 On getting a question-paper and before answering it, the candidates must check up and ensure that they have been supplied with the correct question-paper. If the question-paper is not correct they should bring the same to the notice of the Invigilator. Complaints in this regard after the examination shall not be entertained.
  - 2 Electronics gadgets such as pagers, Cell phone and Programmable Calculators etc. are not allowed in the Examination Hall.
  - 3 No extra answer-sheet will be provided.