

**KURUKSHETRA UNIVERSITY KURUKSHETRA**  
(Established by the State Legislature Act XII of 1956)  
("A+" Grade NAAC Accredited)

**Date-Sheet for the B.Sc. Graphics Animation & Gaming (GAG) I, III & V Semester Examinations  
commencing w.e.f. 22-11-2018.**

**(THEORY EXAMINATION)**

**Time of Examination: 9.30 A.M. to 12.30 P.M. (MORNING SESSION)**

DATE	SUBJECT & PAPER
	<b>B.Sc. Graphics Animation &amp; Gaming Ist Semester</b>
22-Nov-2018	BGA-101: Communicative Skill Hindi (wef 2014-15 onwards)
27-Nov-2018	BGA-102: Aesthetics of Art and Visualization (wef 2014-15 onwards)
30-Nov-2018	BGA-103: Animation-History and Production Process (wef 2014-15 onwards)
4-Dec-2018	BGA-105: Fundamentals of Computer (wef 2014-15 onwards)
	<b>B.Sc. Graphics Animation &amp; Gaming 3rd Semester</b>
24-Nov-2018	BGA-301 Audio Video Editing and compositing (wef 2015-16 onwards)
28-Nov-2018	BGA-303 2D Animation-Lightbox and Flash (wef 2015-16 onwards)
1-Dec-2018	BGA-304 3D Animation -I (wef 2015-16 onwards)
5-Dec-2018	BGA-305 Vector and Raster Graphics (wef 2015-16 onwards)
	<b>B.Sc. Graphics Animation &amp; Gaming 5th Semester</b>
26-Nov-2018	BGA-501 Sound Production (wef 2016-17)
29-Nov-2018	BAG-502 3D Animation-IV (wef 2016-17)
3-Dec-2018	BAG-503 Television Graphics (wef 2016-17)
6-Dec-2018	BAG-504 Web Desining (wef 2016-17)

- NOTES :**
- 1 On getting a question-paper and before answering it, the candidates must check up and ensure that they have been supplied with the correct question-paper. If the question-paper is not correct they should bring the same to the notice of the Invigilator. Complaints in this regard after the examination shall not be entertained.
  - 2 Electronics gadgets such as pagers, Cell phone and Programmable Calculators etc. are not allowed in the Examination Hall.
  - 3 No extra answer-sheet will be provided.

KURUKSHETRA  
23-Oct-2018

CONTROLLER OF EXAMINATIONS

**(BUILDING NOTICE PRINTED ATTACHED)**