

KURUKSHETRA UNIVERSITY KURUKSHETRA
(Established by the State Legislature Act XII of 1956)
("A+" Grade NAAC Accredited)

**Date-Sheet for the B.Sc. Graphics Animation & Gaming (GAG) I, III & V Semester Examinations
commencing w.e.f. 25-11-2019.**

(THEORY EXAMINATION)

Time of Examination: 9.30 A.M. to 12.30 P.M. (MORNING SESSION)

DATE	SUBJECT & PAPER
	B.Sc. Graphics Animation & Gaming Ist Semester
25-Nov-2019	BGA-101: Communicative Skill Hindi (wef 2014-15 onwards)
28-Nov-2019	BGA-102: Aesthetics of Art and Visualization (wef 2014-15 onwards)
2-Dec-2019	BGA-103: Animation-History and Production Process (wef 2014-15 onwards)
5-Dec-2019	BGA-105: Fundamentals of Computer (wef 2014-15 onwards)
	B.Sc. Graphics Animation & Gaming 3rd Semester
26-Nov-2019	BGA-301 Audio Video Editing and compositing (wef 2015-16 onwards)
29-Nov-2019	BGA-303 2D Animation-Lightbox and Flash (wef 2015-16 onwards)
3-Dec-2019	BGA-304 3D Animation -1 (wef 2015-16 onwards)
6-Dec-2019	BGA-305 Vector and Raster Graphics (wef 2015-16 onwards)
	B.Sc. Graphics Animation & Gaming 5th Semester
27-Nov-2019	BGA-501 Sound Production (wef 2016-17)
30-Nov-2019	BAG-502 3D Animation-IV (wef 2016-17)
4-Dec-2019	BAG-503 Television Graphics (wef 2016-17)
7-Dec-2019	BAG-504 Web Desining (wef 2016-17)

- NOTES :**
- 1 On getting a question-paper and before answering it, the candidates must check up and ensure that they have been supplied with the correct question-paper. If the question-paper is not correct they should bring the same to the notice of the Invigilator. Complaints in this regard after the examination shall not be entertained.
 - 2 Electronics gadgets such as pagers, Cell phone and Programmable Calculators etc. are not allowed in the Examination Hall.
 - 3 No extra answer-sheet will be provided.

KURUKSHETRA
1-Oct-2019

CONTROLLER OF EXAMINATIONS

(BUILDING NOTICE PRINTED ATTACHED)