B.Tech.Computer Science and Engineering(Artificial Intelligence and Machine Learning)/B.Tech Computer Science and Engineering(Artificial Intelligence &Data Science)/B.Tech Computer Science and Engineering(Cyber Security)/B.Tech(AI&ML)/B.Tech(AI&DS)/B.Tech(Cyber Security)

KURUKSHETRA UNIVERSITY, KURUKSHETRA

SCHEME OF EXAMS W.E.F THE SESSION 2025-26

SEMESTER-III

S.	Course No./		L:T:P	Hours/		Examina	ation Sched	ule (Mark	s)	Duration of
No.	Code	Subject		Week	Credits	End Semester	Internal	Practical	Total	Exam(Hours
		Subject				Exam	assessment	Exam)
1	B24-CAM-201	Data Structures	4:0:0	4	4	70	30	0	100	3
2	B24-CAM-203	Modern Computer Architecture	3:0:0	3	3	70	30	0	100	3
3	B24-CSE-205	Object Oriented Programming	4:0:0	4	4	70	30	0	100	3
4	B24-CSE-207	IT Workshop (Python)	3:0:0	3	3	70	30	0	100	3
5	B24-BSC-205	Mathematical Concepts for AI	3:0:0	3	3	70	30	0	100	3
6	B24-CAM-209	Artificial Intelligence	3:0:0	3	3	70	30	0	100	3
7	B24-CAM-211	Data Structures Lab	0:0:3	3	1.5	0	40	60	100	3
8	B24-CSE-211	Object Oriented Programming Lab	0:0:3	3	1.5	0	40	60	100	3
9	B24-CSE-213	IT Workshop (Python) Lab	0:0:2	2	1	0	40	60	100	3
10	B24-MAC-202	Essence of Indian Traditional Knowledge	2:0:0	2	1		100	0	100	3
	-	TOTAL	•	30	25	420	400	180	1000	

Note:

- ➤ NCC/NSS/Sports/Yoga/Technical/cultural club/society activities may also be joined by students in second year and will be evaluated in 7th semester by the institute based upon continuous evaluation model as per guidelines.
- ➤ The Syllabus of B24-CSE-205, B24-CSE-207, B24-CSE-211, B24-CSE-213 subjects are same with B.Tech (CSE) scheme.

B.Tech.Computer Science and Engineering(Artificial Intelligence and Machine Learning)/B.Tech Computer Science and Engineering(Artificial Intelligence &Data Science)/B.Tech Computer Science and Engineering(Cyber Security)/B.Tech(AI&ML)/B.Tech(AI&DS)/B.Tech(Cyber Security)

KURUKSHETRA UNIVERSITY, KURUKSHETRA

SCHEME OF EXAMS W.E.F THE SESSION 2025-26

SEMESTER-IV

S. No.	Course No./ Code	Subject	L:T:P	Hours/ Week	Credits	Examination Schedule (Marks)				Duration of Exam(Hours)
						End Semester Exam	Internal assessment	Practical Exam	Total	
1	B24-CAM-202	Introduction to Machine Learning	3:1:0	4	4	70	30	0	100	3
2	B24-ESC-220	Internet of Things	3:1:0	4	4	70	30	0	100	3
3	B24-CSE-204	Design and Analysis Algorithms	3:1:0	4	4	70	30	0	100	3
4	B24-CAM-208	Data Base System	3:1:0	4	4	70	30	0	100	3
5		Open Elective-I	3:0:0	3	3	70	30	0	100	3
6	B24-CAM-210	Machine Learning Lab	0:0:3	3	1.5	0	40	60	100	3
7	B24-CSE-212	Design & Analysis Algorithms Lab	0:0:3	3	1.5	0	40	60	100	3
8	B24-CAM-214	DBS Lab	0:0:2	2	1	0	40	60	100	3
9	B24-MAC-201	Environmental Studies	3:0:0	3	1	70	30	0	100	3
		TOTAL	30	24	420	300	180	900		

Note:

- ➤ All students have to undertake the industrial training for 6 to 8 weeks after 4th semester which will be evaluated in 5th semester.
- The course of Open Elective will be offered at 1/3 strength or 20 students (whichever is smaller) of the section.

Open Elective –I	
Intellectual Property Rights (IPR) and Regulatory	B24-OCA-202
International and Corporate Law	OE24-OCA-204
Cyber Law and Ethics-	OE24-OCA-206

B24- CAM-201		Data Structures										
Lecture	Tutorial	Semester Exam assessment										
4	0	0 10 70 20 100 21001										
Purpose	To introductimplement	To introduce the principles and paradigms of Data Structures for design and mplement the software systems logically and physically.										
				tcomes (CO)	,							
CO 1	To introduct sorting base	te the basic color and array d	oncepts of D ata types.	ata structure	e, basic data t	ypes ,search	ing and					
CO 2	operations's	To introduce the structured data types like Stacks and Queue and its basic operations's implementation.										
CO 3		e dynamic in										
CO 4	To introduc algorithms.	e the concep	ts of Tree and	d graph and i	implementation	on of travers	al					

Unit-1

Introduction to Data Structures, Data Types, Built in and User Defined Data Structures, Data Structure Operations, Applications of Data Structure, Analysis of an Algorithm, Asymptotic Notations, Time-space trade off.

Arrays, Arrays(One Dimensional , Two Dimensional and Multi-Dimensional), Sparse Matrices, Searching from Array using Linear and Binary Searching Algorithm, Sorting of Array using Selection, Insertion, Bubble Sort.

Unit-2

Stacks: ADT Stack and Its Operations, Algorithm and their complexity analysis, Applications of Stack, Conversion and Evaluation, Implementation of Merge Sort and Quick Sort Algorithm.

Operations of Operations of Operations (Proposity Operations)

Queues: ADT Queue, Types of Queue: Simple Queue, Circular Queue, Priority Queue, Operations on each type of Queues, Applications of Queues.

Unit-3

Linked Lists: Need of Dynamic Data Structures, Singly Linked List and Its Dynamic Implementation, Algorithms of several operations: Traversing, Searching, Insertion into, Deletion from Linked Lists, Comparison between Static and Dynamic, Implementation of Linked List. Circular Link Lists and Doubly Link List, Dynamic Implementation of Primitive Operations on Doubly Linked Lists and Circular Linked List, Linked representations of Stacks and Queues.

Unit-4

Trees: Definition, Basic Terminology, Binary Tree, Static and Dynamic Implementation of a Binary Tree, Primitive Operations on Binary Trees, Binary Tree Traversals, Representation of Infix, Post-Fix and Prefix Expressions using Trees.

Different types of Trees: Binary Search Trees, B+ Trees, AVL Trees, Threaded Binary Trees, Balanced Multi- way Search Trees, Implementation of Heap Sort Algorithm.

Graphs: Basic Terminologies and Representations, Graph Search and Traversal Algorithms and Complexity Analysis.

- Theory and Problems of Data Structures by Jr. Symour Lipschetz, Schaum's outline, TMH.
- Data Structures and Algorithms by PAI, TMH.

- Fundamentals of Data structures by Ellis Horowitz and Sartaj Sahni, Pub, 1983, AW.
- Data Structures and Algorithms by A.V. Aho, J.E. Hopcroft and T.D. Ullman, Original edition, Addison-Wesley, 1999, Low Priced Edition.
- Data Structures and Program Design in C by Robert Kruse, PHI,
- Shukla, Data Structures using C++, Wiley India
- Introduction to Computers Science -An Algorithms Approach , Jean Paul Tremblay, Richard B. Bunt, 2002, T.M.H.
- Data Structure and the Standard Template library Willam J. Collins, 2003, T.M.H.

B24-		Modern Computer Architecture										
CAM-				_								
203												
Lecture	Tutorial	Practical	Credit	End	Internal	Total	Time					
				Semester	assessment							
				Exam								
3	0	0	3.0	70	30	100	3Hrs.					
Purpose	This cours	e introduces	s the princi	ples of con	nputer organi	zation and	the basic					
	architecture	architecture concepts. The course emphasizes performance and cost analysis,										
	instruction	instruction set design, pipelining, memory technology, memory hierarchy, virtual										
	memory ma	anagement, a	and I/O syste	ms.								
			Course Ou	tcomes (CO)							
CO1	Be familia	r with com	puter arithi	netic and	digital logic	related to	computer					
	architecture	;	_		_		_					
CO2	Be familiar	with compu	ter architectu	re and instru	action set archi	itecture.						
CO3	Be familiar	with unders	tanding the c	concept of m	emory hierarc	hy and basic	computer					
		n and design	_	•	-	•	•					
CO4	Be acquain	ted with the	basic knowle	edge of I/O d	evices organiz	ation.						

Digital Logic and Architecture: History of computer architecture, Von Neumann Architecture, Flynn's Classification of Computers, combinational vs sequential logic, physical constraints (gate delay, fan-in, fan-out, energy/power), MIPS, MFLOPS.

Computer Arithmetic: Representation of numeric data, signed and unsigned arithmetic; Range, precision and errors in floating-point arithmetic; Digital arithmetic algorithms for Addition, Subtraction, Multiplication using Booth's algorithm.

UNIT-II

Computer Architecture: Computer architecture for artificial intelligence applications, AI-assisted Design for Architecture (AIDArc). Common Bus System, General register organization, stack organization **Instruction Set Architecture:** Basic organization of computing machine: fetch, decode, and execute; Instruction set types, instruction format, addressing modes, subroutine call and return mechanisms.

UNIT-III

Basic Computer Organization and Design: Storage systems, Types of cache memory: address mapping, block size, replacement, and store policies; virtual memory system: page table and TLB. Advanced Optimizations of Cache Performance, Memory Technology and Optimizations, Case Study: Memory Hierarchies in Intel Core i7 and ARM Cortex-A8.

CISC vs RISC Designs, Design of arithmetic and logic unit (ALU). control unit: hardwired realization vs micro-programmed realization, multi-cycle implementation, Instruction level parallelism, instruction pipelining, pipeline hazards.

UNIT-IV

Input-output organization: I/O interface. I/O Bus and interface modules, I/O versus Memory Bus. Asynchronous data transfer: Strobe control, Handshaking, Asynchronous serial transfer. Modes of Transfer: Programmed I/O, Interrupt driven I/O, Priority interrupt; Daisy chaining, Parallel Priority interrupt. Direct memory Access, DMA controller and transfer.

Text Book:

- J.L. Hennessy and D.A. Patterson. Computer Architecture: A Quantitative Approach. 5th Edition, Morgan Kauffmann Publishers, 2012.
- J.P. Shen and M.H. Lipasti. Modern Processor Design: Fundamentals of Superscalar Processors. McGraw-Hill Publishers, 2005.
- D.B. Kirk and W.W. Hwu. Programming Massively Parallel Processors. 2nd Edition, Morgan Kauffmann Publishers, 2012.
- David A. Patterson, John L. Hennessy second edition: "Computer Organization and Design: the hardware/software interface", Morgan Kaufmann.
- Harvey G. Cragon, "Memory Systems and Pipelined Processors", Jones and Bartlett.

B24- CSE-205		Object Oriented Programming										
Lecture	Tutorial	Practical	Credit	End Semester Exam	Minor Test	Total	Time					
4	0	0	4.0	70	30	100	3 Hour					
Purpos e		To introduce the principles and paradigms of Object Oriented Programming Language for design and implement the Object Oriented System.										
	•	Co	ourse Outco	mes (CO)								
CO1	To introduce representation	the basic conce	epts of objec	t oriented prog	ramming lan	iguage and	the its					
CO2	To allocate d inheritance a implementati		ry, access pri	vate members	of class and	the behavio	or of					
CO3	To introduce	polymorphism	, interface d	esign and over	loading of or	perator.						
CO4	To handle ba exception during progra	ckup system us	sing file, gen	eral purpose te	emplate and h	nandling of	raised					

Introduction to C++, C++ Standard Library, Illustrative Simple C++ Programs. Header Files, Namespaces, Application of object oriented programming. Control flow, variables and assignments statements, conditional execution, looping, function calls including recursion.

Object Oriented Concepts, Introduction to Objects and Object Oriented Programming, Encapsulation, Polymorphism, Overloading, Inheritance, Abstract Classes, Accessifier (public/ protected/ private), Class Scope and Accessing Class Members, Constant, Class Member, Structure and Class.Macro vs Inline Functions.

UNIT-2

Friend Function and Friend Classes, This Pointer, Dynamic Memory Allocation and Deallocation (New and Delete), Static Class Members, Constructors, parameter Constructors and Copy Constructors, Deconstructors,

Introduction of inheritance, Types of Inheritance, Overriding Base Class Members in a Derived Class, Public, Protected and Private Inheritance, Effect of Constructors and Deconstructors of Base Class in Derived Classes.

UNIT-3

Polymorphism, Pointer to Derived class, Virtual Functions, Pure Virtual Function, Abstract Base Classes, Static and Dynamic Binding, Virtual Deconstructors.

Fundamentals of Operator Overloading, Rules for Operators Overloading, Implementation of Operator Overloading Like <<,>> Unary Operators, Binary Operators.

Text Streams and binary stream, Sequential and Random Access File creation and updation, Stream Input/ Output Classes, Stream Manipulators.

Basics of C++ Exception Handling, Try, Throw, Catch, multiple catch, Re-throwing an Exception, Exception specifications.

Templates: Function Templates, Overloading Template Functions, Class Template, Class Templates and Non-Type Template arguments.

- The complete reference C ++ by Herbert shieldt Tata McGraw Hill.
- Object Oriented Programming in Turbo C++ by Robert Lafore, 1994, The WAITE Group Press.
- Shukla, Object Oriented Programming in c++, Wiley India.
- C++ How to Program by H M Deitel and P J Deitel, 1998, Prentice Hall.
- Programming with C++ By D Ravichandran, 2003, T.M.H.

B24-CSE- 207		IT Workshop (Python)										
L	Т	P	Credi t	End Semester	Internal assessment	Total	Time					
				Exam								
3	0	0 0 3.0 70 30 100 3 Hours										
Purpose	To fami	liarize the s	tudents w	ith the basics of	Python Program	mming						
			Cours	se Outcomes								
CO1	To Stud	y Fundame	ntal conce	pt of Python.								
CO2	To Stud	y and imple	ment exp	ression and Strii	ngs methods							
CO3	To Stud	To Study and implement tuples, list and dictionary operations.										
CO4	To Stud	y and imple	ement exc	eption handling	and file operati	on.						

Unit-1

Familiarization with the basics of Python programming: Introduction to Python, Features of Python, Execution modes: interactive mode and script mode, Python character set, use of indentation, Python tokens(keyword, identifier, literal, operator, punctuator), variables, use of comments, Knowledge of data types: Number(Integer, Floating point, Complex).

Errors: syntax errors, logical errors, and run-time errors

Unit-2

Expressions: Statement, Type conversion, and input/output: Precedence of Operators, Arithmetic operators, relational operators, logical operators, assignment operators, augmented assignment operators, identity operators (is, is not), Expression, evaluation of an expression, type-conversion, Flow of Control, Conditional statements, Iterative Statements

Strings: Introduction, string operations (concatenation, repetition, membership and slicing), traversing a string using loops, built-in functions/methods—len(), capitalize(), title(), lower(), upper(), count(), find(), index(), endswith(), startswith(), isalnum(), isalpha(), isdigit(), islower(), isupper(), isspace(),lstrip(), rstrip(), replace(), join(), partition(), split()

Unit-3

Array: Access the Elements of an Array, Length of an Array, Adding Array Elements, Removing Array Elements, Adds and remove the element at the specified position. **Lists, Tuples, Dictionary**: introduction, indexing, list operations, traversing a list using loops, built-in functions/methods—len(), list(), append(), extend(), insert(), count(), index(), remove(), pop(), reverse(), sort(), sorted(), min(), max(), sum().

Introduction to Python modules: Importing module using 'import' and using from statement, importing math module (pi, e, sqrt(), ceil(), floor(), pow(), fabs(), sin(), cos(), tan()); random module (random(), randint(), randrange()), statistics module (mean(), median(), mode()). Functions and its types (Built-in Functions, Functions defined in Module, User Defined Functions), arguments, default parameters, positional parameters, Function Returning Value(s), Recursion, Scope of a Variable.

Unit-4

Files: Introduction to files, types of files (Text file, Binary file, CSV file), Text file: opening a text file, file open modes (r, r+, w, w+, a, a+ etc), closing a text file, opening a file using with clause, writing/appending

data to a text file using write() and writelines(), reading from a text file using read(), readline() and readlines

Reference Books:

- 1. The Complete Reference Python By Martin C Brown Publication by McGraw Hill.
 2. Let us Python By Yashwant Kanetkar

B24-BS0 205	C-		Mathema	tical Concepts	for AI				
L	T	P	Credit	End	Internal	Total	Time		
				Semester					
				Exam	assessment				
3	0	30	100	3 h					
Purpos	30-37030100PurposeTo familiarize the prospective students with the fundamentals of probability &								
				del and analyze	•	•			
	finance, econo	mics, and en	gineering, ai	ding in making	informed decis	ions and pre-	dicting		
	outcomes.						_		
	1		Course O	utcomes					
CO1	To introduce the f	undamental o	concepts of p	robability to ana	alyze and predi	ict outcomes	in real-		
	life situations.								
CO 2	Probability theory	provides m	nodels of pro	bability distrib	utions(theoret	ical models	of the		
	observable reality	involving o	chance effect	s) to be tested	by statistical	methods wh	ich has		
	various engineerin	g application	ns						
CO 3	To make the stu-	dents famili	ar about ba	sic statistics to	analyze data	sets using	various		
	measures of centra	ıl tendency a	nd dispersion	1					
CO 4	Upon completion			•		_			
	techniques, includ	ing calculati	ng coefficien	ts and determin	ing lines of reg	gression, to a	nalyze		
	relationships betw	een variable	s in datasets.						

Basic Probability: Introduction, additive law of probability, Conditional Probability, Independent Events, Bayes' Theorem.

Random Variables: Discrete random variables, probability distribution, Probability mass function and distribution function, Expectation, Moments, Variance and standard deviation of discrete random variables.

UNIT-II

Continuous Probability distribution:

Continuous random variables, probability distribution, Probability density function and distribution function, Expectation, Moments, Variance and standard deviation of Continuous random variables. Probability distributions: Binomial, Poisson and Normal - evaluation of statistical parameters for these three distributions.

UNIT-III

Basic Statistics:

Measures of Central tendency: Mean, median, quartiles, mode, Geometric mean, Harmonic mean, Measures of dispersion: Range, Quartile deviation, mean deviation, standard deviation, coefficient of variation, Moments, Skewness and Kurtosis.

UNIT-IV

Correlation & Regression: Introduction, Correlation, Coefficient of correlation, methods of calculations, Lines of regression, Rank correlation.

- 1. Erwin Kreyszig, Advanced Engineering Mathematics, 9th Edition, John Wiley & Sons, 2006.
- 2. P. G. Hoel, S. C. Port and C. J. Stone, Introduction to Probability Theory, Universal Book Stall, 2003 (Reprint).
- 3. S. Ross, A First Course in Probability, 6th Ed., Pearson Education India, 2002.
- 4. W. Feller, An Introduction to Probability Theory and its Applications, Vol. 1, 3rd Ed., Wiley, 1968.
- 5. N.P. Bali and and Manish Goyal, A text book of Engineering Mathematics, Laxmi Publications, Reprint, 2010.
- 6. Ramana B.V., Higher Engineering Mathematics, Tata McGraw Hill New Delhi, 11th Reprint, 2010.
- 7. B.S. Grewal, Higher Engineering Mathematics, Khanna Publishers, 36th Edition, 2010.
- 8. Veerarajan T., Engineering Mathematics (for semester III), Tata McGraw-Hill, New Delhi, 2010.

B24-CAM- 209		Artificial Intelligence											
Lecture	Tutorial	Practical	Credit	End Semester	Internal	Total	Time						
				Exam	assessment								
3	0	0 0 0 100 0 1001											
Purpose		To obtain through understanding of the discipline of Artificial Intelligence and its scope in various emerging areas.											
			Course C	Outcomes (CO)									
CO 1	To determin principles.	e a fundamen	tal understa	anding of Artificial	Intelligence (A	I) and its	core						
CO 2	To demonstrate perception.	To demonstrate fundamental concepts of problem solving, searching, inference, and perception.											
CO 3	To demonstr	o demonstrate proficiency in applying AI techniques in various domains											
CO 4	To examine	role of AI in	various app	lication areas.									

UNIT – 1

Scope of AI: Introduction to Artificial Intelligence, History of Artificial Intelligence, Artificial Intelligence Languages, Multi Agent Systems, natural language processing, vision and speech processing, robotics, expert systems.

UNIT - 2

Problem Solving, Searching and Planning: Problem spaces and search, Heuristic and Informed search strategies, Minmax search, Alpha-beta pruning.

Search and optimization (gradient descent), Adversarial search, Planning and scheduling, Case study: Health CareSystem.

UNIT - 3

Knowledge Engineering, Representation, Reasoning and finding Optimal Paths: Knowledge and Knowledge based system, Knowledge and rationality, Logic and inference, Propositional and predicate logic, Ontologies, Bayesian Reasoning, Temporal reasoning, Knowledge Discovery: Data and Web Mining.

UNIT - 4

Applications of AI in Various domains: AI in Marketing, AI in Banking, AI in Finance, AI in Agriculture, AI in Health Care, AI in Gaming, AI in Space Exploration, AI in Autonomous vehicles, AI in Chatbots, AI inCreativity.

Suggested books:

1. E. Rich and K. Knight, "Artificial Intelligence", TMH, 2nd Ed.,1992.

- 2. N. J. Nilsson, "Principles of AI", Narosa Publ. House, 1990.
- 3. M. N. Hoda, "Foundation Course in Artificial Intelligence", Vikas Pub.,2004.
- 4. Artificial Intelligence" RBMishra,PHI

B24-CAM- 211		Data Structures Lab											
Lecture	Tutorial	assessment Exam											
0	0												
Purpose		To introduce the principles and paradigms of Data Structures for design and mplement the softwaresystems logically and physically.											
			Course Ou	tcomes (CO)									
CO1		ce the basic of sed onarray d		Data structure.	, basic data ty	ypes, search	ing and						
CO2		ice the structs implementa		types like S	Stacks and (Queue and	its basic						
CO3	To introdu	ce dynamic i	mplementat	ion of linked li	ist.								
CO4	To introdu algorithms		ots of Tree a	nd graph and i	mplementation	on of travers	al						

- 1. Write a program for Binary search methods.
- 2. Write a program that implements the following sorting: (i) Bubble Sort (ii) Selection Sort (iii) Insertion Sort.
- 3. Write a program to implement Stack and its operation using (i) Arrays (ii) Linked List.
- Write a program that implements the following: (i) Quick Sort (ii) Merge Sort (iii) Heap Sort. Write a program to implement Queue and its operation using (i) Arrays (ii) Linked List. 4.
- 5.
- Write a program to implement Circular Queue and its operation using Arrays. 6.
- 7. Write a program to implement singly linked list for the following operations: Create, Display, searching, traversing and deletion.
- Write a program to implement doubly linked list for the following operations: Create, 8. Display, inserting, counting, searching, traversing and deletion.
- 9. Write a program to implement circular linked list for the following operations: Create, Display, inserting, counting, searching, traversing and deletion.
- 10. Write a program to implement the tree traversal methods.
- 11. Write a program to perform the following operations:
 - (i) Insert an element into a AVL tree.
 - (ii) Delete an element from a AVL tree.
 - (iii) Search for a key element in a AVL tree.

B24-CSE- 211		Object Oriented Programming Lab										
Lecture	Tutorial	Practical	Credit	Internal Assessmen t	Practical Exam	Total	Time					
0	0	3	1.5	40	60	100	3 Hour					
Purpose		To introduce the principles and paradigms of Object Oriented Programming Language for design and implement the Object Oriented System.										
				comes (CO)								
CO1	representati		1 3	1		guage and t	he its					
CO2		dynamic memo Constructors.	ory, access p	rivate member	s of class and							
CO3	To introduc	To introduce polymorphism, interface design and overloading of operator.										
CO4		ackup system uring program		eneral purpose	template and h	andling of r	aised					

- **Q1**. Raising a number n to a power p is the same as multiplying n by itself p times. Write a function called power
- () that takes a double value for n and an int value for p, and returns the result as double value. Use a default argument of 2 for p, so that if this argument is omitted, the number will be squared. Write a main () function that gets values from the user to test this function.
- **Q2.** Write a C++ program that illustrates the order of execution of constructors and destructors when new class is derived from more than one base class. b) Write a Program to Invoking Derived Class Member Through Base Class Pointer.
- Q3. Create the equivalent of a four function calculator. The program should request the user to enter a number, an operator, and another number. It should then carry out the specified arithmetical operation: adding, subtracting, multiplying, or dividing the two numbers. (It should use a switch statement to select the operation). Finally it should display the result. When it finishes the calculation, the program should ask if the user wants to do another calculation. The response can be 'Y' or 'N'. Some sample interaction with the program might look like this.

Enter first number, operator, and second number: 10/3 Answer =

3.333333 Do another (Y/N)? Y

Enter first number, operator, second number 12 + 100 Answer = 112

Do another (Y/N)? N

- **Q4**. A phone number, such as (212) 767-8900, can be thought of as having three parts: the area code (212), the exchange (767) and the number (8900). Write a program that uses a structure to store these three parts of a phone number separately. Call the structure phone. Create two structure variables of type phone. Initialize one, and have the user input a number for the other one. Then display both numbers. The interchange might look like this:
- Enter your area code, exchange, and number: 415 555 1212
- My number is (212) 767-8900
- Your number is (415) 555-1212
 - Q5. Create two classes DM and DB which store the value of distances. DM stores distances in metres and centimeters and DB in feet and inches. Write a program that can read values for the class objects and add one object of DM with another object of DB. Use a friend function to carry out the addition operation. The

object that stores the results maybe a DM object or DB objects, depending on the units in which the results are required. The display should be in the format of feet and inches or metres and cenitmetres depending on the object on display.

Q6. Create a class rational which represents a numerical value by two double values- NUMERATOR and DENOMINATOR. Include the following public member Functions:

- constructor with no arguments (default).
- constructor with two arguments.
- void reduce() that reduces the rational number by eliminating the highest common factor between the numerator and denominator.
- Overload + operator to add two rational number.
- Overload >> operator to enable input through cin.
- Overload << operator to enable output through cout. Write a main () to test all the functions in the class.

```
Q7. Consider the following class definition class father {
protected : int age; public;
father (int x) {age = x;} virtual void iam ()
{ cout < < "I AM THE FATHER, my age is : "<< age<< end1:}
};
```

Derive the two classes son and daughter from the above class and for each, define iam () to write our similar but appropriate messages. You should also define suitable constructors for these classes. Now, write a main () that creates objects of the three classes and then calls iam () for them. Declare pointer to father. Successively, assign addresses of objects of the two derived classes to this pointer and in each case, call iam () through the pointer to demonstrate polymorphism in action.

- **Q8**. Write a program that creates a binary file by reading the data for the students from the terminal. The data of each student consist of roll no., name (a string of 30 or lesser no. of characters) and marks.
- Q9. A hospital wants to create a database regarding its indoor patients. The information to store include
 - i. Name of the patient
 - ii. Date of admission
 - iii. Disease
 - iv. Date of discharge

Create a structure to store the date (year, month and date as its members). Create a base class to store the above information. The member function should include functions to enter information and display a list of all the patients in the database. Create a derived class to store the age of the patients. List the information about all the to store the age of the patients. List the information about all the pediatric patients (less than twelve years in age).

- Q10. Create a class **Employee** with a name and salary. Create a class **Manager** inherit from **Employee**. Add an instance variable, named department, of type string. Supply a method to **to String** that prints the manager's name, department and salary. Create a class **Executive** inherits from **Manager**. Supply a method **to String** that prints the string "**Executive**" followed by the information stored in the **Manager** superclass object. Supply a test program that tests these classes and methods.
- Q11. Imagine a tollbooth with a class called toll Booth. The two data items are a type unsigned int to hold the total number of cars, and a type double to hold the total amount of money collected. A constructor initializes both these to 0. A member function called payingCar () increments the car total and adds 0.50 to the cash total. Another function, called nopayCar (), increments the car total but adds nothing to the cash total. Finally, a member function called displays the two totals. Include a program to test this class. This program should allow the user to push one key to count a paying car, and another to count a nonpaying car.

Pushing the ESC kay should cause the program to print out the total cars and total cash and then exit.

Q12. Write a function called reversit () that reverses a string (an array of char). Use a for loop that swaps the first and last characters, then the second and next to last characters and so on. The string should be passed to reversit () as an argument. Write a program to exercise reversit (). The program should get a string from the user, call reversit (), and print out the result. Use an input method that allows embedded blanks. Test the program with Napoleon's famous phrase, "Able was I ere I saw Elba)".

- Q13. Create a class Student with a name and roll no. as data member. Create a Class Template for student class. The program should also implement template overloading.
- **Q14**. Assume that a bank maintains two kinds of accounts for customers, one called as savings account and the other as current account. The savings account provides compound interest and withdrawal facilities but no cheque book facility. The current account provides cheque book facility but no interest. Current account holders should also maintain a minimum balance and if the balance falls below this level, a service charge is imposed.

Create a class account that stores customer name, account number and type of account. From this derive the classes

cur_acct and sav_acct to make them more specific to their requirements. Include necessary member functions in order to achieve the following tasks:

- i. Accept deposit from a customer and update the balance.
- ii. Display the balance.
- iii. Compute and deposit interest.
- iv. Permit withdrawal and update the balance.
- v. Check for the minimum balance, impose penalty, necessary and update the balance.
- vi. Do not use any constructors. Use member functions to initialize the class members.

B24-CSE- 213		IT Workshop (Python) Lab											
L	T	P	Credit	Internal assessment	Practical Exam	Total	Time						
0	0	0 2 1 40 60 100 3 Hours											
Purpose	The co	urse is des	igned to pro	vide Basic kno	owledge of F	ython.							
			Course	e Outcomes									
CO1	To stu	•	nentals of	python progr	amming an	d impleme	ent basic						
CO2	To imp	lement the	searching t	echnique using	g python.								
CO3	To imp	olement sor	ting technic	ques using pyth	non.								
CO4	To imp	olement ma	trix multipl	ication using p	ython.								

LIST OF PROGRAMS

- 1. Write a program to compute the GCD of two numbers.
- 2. Write a program to find the square root of a number
- **3.** Write a program to find the Exponentiation (power of a number)
- **4.** Write a program to find the maximum of a list of numbers
- 5. Write a program for Linear search and Binary search
- 6. Write a program for Selection sort
- 7. Write a program for Insertion sort
- **8.** Write a program to find first n prime numbers
- **9.** Write a program to multiply matrices
- **10.** Write a program that take command line arguments (word count)
- 11. Write a program to find the most frequent words in a text read from a file

B24- MAC-202	Essence o	Essence of Indian Traditional Knowledge											
Lecture	Tutorial	Practical	Credit	Internal	Practical	Total	Time						
		Assessment Exam											
2	-	- 1 100 - 100 3											
Purpose	make the	m understan heir day to d	d the im _l ay life.	portance of ro			l knowledge and to ystem, analyse and						
			Course O	utcomes									
CO 1				erstand, conne n scientific per	1	xplain ba	sics of Indian						
CO2	The stude System	nts will be a	ble to und	erstand Holisti	c Health usi	ng India	n Knowledge						
CO3		The students will be able to Manage thoughts and Emotions, will learn positivity, self regulation and control											
CO4	The stude System	nts will be a	ble to Ac	hieve Consciou	usness throu	gh India	n Knowledge						

Unit 1

Introduction to Indian Traditional knowledge: Define traditional knowledge, importance, kinds of traditional knowledge. Philosophical systems, Basics of Rajyoga and Karamyoga, Benefits of Rajyoga and Karamyoga.

Unit 2

Holistic Health using Indian Knowledge System:

Basic principles of natural life style, Benefits through five elements. Healing through food, Chakras and Mudras.

Physical, Mental, Emotional and Spiritual health using traditional knowledge.

Unit 3

Positivity: Traditional approaches. Happiness: objective and subjective measures of wellbeing, life satisfaction. Resilience, Self-regulation and self-control, optimism, self-esteem. Managing thoughts and Emotions with the help of Rajyoga. Achieving Powers for Self Mastery.

Unit 4

Achieving Consciousness through Indian Knowledge System: Emotional intelligence, Indian approach to Psychology. Consciousness; levels, body-mind relationship, self motivation, Self and Identity in modern Psychology and Indian thought., Spirituality and well being.

Reference and Text Books:

Mahadevan, M., Bhat, V.R. & Pavana N. (2022). Introduction to Indian Knowledge System: Concepts and Applications. PHI Learning

- Baumgardner, SR & Crothers, MK (2009). Positive Psychology. Prentice Hall/Pearson Education.
- Cornelissen, R.M., Misra G. & Varma S. (2014). Foundations & Applications of Indian Psychology. Pearson Education.

Rajyoga Education and Consciousness Improvement Programme for Educators, Rajyoga Education and Research Foundation.

Rajyoga Meditation Course, Thoughkart, Jaipur(Rajasthan), India.

Prakartik Swasthya Shastra, Publisher Natural Lifestyle

B24-CA	M-202		Introduction to Machine Learning								
L		T	P	Credit	End Semester Exam	Internal Assessment	Total	Time			
3		1	0	4.0	70	30	100	3 Hrs.			
Purpose	learning	problem	ıs.			ement solutions	s to real-v	world machine			
CO 1			ne Basics of								
CO 2	To learn	the vari	ous machin	e learning	techniques	.					
CO3	Knowle	owledge about different types of Neural Networks based machine learning approaches.									
CO4	Compar	ison of v	arious mac	hine learn	ing algorith	ims.					

Introduction to the Machine Learning, Design a Learning System- Selection of Training set, Selection of Target Function, Selection of a Function Approximation Algorithm, Perspective and issues in Machine Learning, Applications of Machine Learning.

UNIT-2

Linear Regression and Logistic Regression, Support Vector Machine, Decision Trees, Issues in Decision Tree Learning.

UNIT-3

Neural Networks - Perceptron Learning, Backpropagation, Supervised Machine Learning Algorithms, Unsupervised Machine Learning Techniques.

UNIT-4

Bias and Fairness in Machine Learning, Detecting Bias, Achieving Fairness in Machine Learning Comparing Machine Learning Algorithms.

- 1. Introduction to Machine Learning with Python by Deepti Chopra and Roopal Khurana, Published by Bentham Science Pvt Ltd., 2023
- 2. Introduction to Machine Learning with Python by Andreas C. Muller and Sarah Guido Published by O'Reilly Media Inc., 2016

B24- ESC-220			In	ternet of Th	ings							
Lecture	Tutorial	Practical	Credit	End Semester	Internal Assessment	Total	Time					
3	1	Exam 1 0 4.0 70 30 100 3Hrs.										
Purpose	course emp	This course introduces the principles of IoT and the basic architecture concepts. The course emphasizes implementation of various logic related to IoT and understanding he concept of data communication among IoT device, data storage, data analytics and										
			Course Ou	tcomes (CO)							
CO1	Be familian architecture		rchitecture a	and Commun	nication service	es related to	computer					
CO2		with the des	_	nicrocontroll	er and understa	anding the co	oncept of					
CO3		Be familiar with understanding the concept of data communication through various IoT devices										
CO4	Be acquain IoT	ted with the	basic knowle	edge of data	storage, data ar	nalytics and	security in					

IoT: History of IOT, Requirements, Functionalists, and structure of IOT, IoT enabling technologies, IoT Architecture, IoT communication and networking protocols, Role of wired and wireless communication, IoT services and applications, IoT Standards, Fog Computing, Smart Cities and Smart Homes, Connected Vehicles, Smart Grid, Industrial IoT. Balock chain and IoT, AI and IoT

UNIT-2

IOT Data Acquisition & Platforms: Micro Controllers (Arduino uno/mega2560, Rasberry-Pi, ARM), Real-time systems, and embedded software, Hardware & Software Requirements

UNIT-3

IOT Data Communication: Ipv4/Ipv6, Ethernet/GigE, MIPI, M-PHY, UniPro, SPMI, BIF, Super Speed USB Inter-Chip (SSIC), Mobile PCIe (M-PCIe) and SPI, GSM, 2G, 3G, 4G and 5G, IEEE 802.15.4, IEEE 802.15.4e, 802.11ah, Relay Access Point (AP), Grouping of station, Target Wake Time (TWT)

UNIT-4

IOT Data Storage & Retrieval: Cloud Storage, Databases Connectivity with IOT and uses, Case Study over Cloud Services And Administration, Case Study of Big Data & Hadoop Platforms

IOT Data Analytics & Security: Analysis Of data using the Ipython Module, Data Cleaning in IoT, Attack, Defense, and Network Robustness of Internet of Things, Authentication in IoT, Security Protocols for IoT Access Networks

Books and references:

- 1. "The Internet of Things: Enabling Technologies, Platforms, and Use Cases", by Pethuru Raj and Anupama C. Raman (CRC Press)
- 2. "Internet of Things: A Hands-on Approach", by Arshdeep Bahga and Vijay Madisetti (Universities Press)
- 3. Research papers

B24-CSE- 204		Design and Analysis of Algorithms										
Lecture	Tutorial	Practical	Credit	End Semester Exam	Internal Assessment	Total	Time					
3	1	-	4.0	70	30	100	3 Hrs.					
Purpose		uce advance ation for solvi	ing comple	x applications.	algorithms conce	epts involv	ving their					
			Course C	outcomes (CO)								
CO1	Learn the b	asic concepts	of data str	uctures and their	analysis.							
CO2	Study the co	Study the concept of dynamic programming and various advanced data structures.										
CO3	Learn vario	us graph algo	orithms and	concepts of com	putational compl	exities.						
CO4	Study vario	ous string mat	ching algor	rithms								

UNIT-1 Introduction

Review:- Elementary Data Structures, Algorithms & its complexity(Time & Space), Analysing Algorithms, Asymptotic Notations, Pseudocode Conventions, Binary search trees.

Recurrence relation:- Methods for solving recurrence(Substitution, Recursion tree, Master theorem).

UNIT-2

Advanced Design and analysis Techniques

Dynamic programming:- Elements, Matrix-chain multiplication, longest common subsequence, **Greedy algorithms:**- Elements , Activity- Selection problem, Huffman codes, Task scheduling problem, Knapsack problem.

Backtracking algorithms:- Graph coloring, N-Queen problem, Hamiltonian path and circuit.

UNIT-3

Graph Algorithms

Review of graph algorithms:-Traversal Methods(Depth first & Breadth first search), Topological sort, Strongly connected components, Minimum spanning trees- Kruskal's and Prim's Algorithm, Single source shortest paths, Relaxation, Dijkstra's Algorithm, Bellman- Ford algorithm, Single source shortest paths for directed acyclic graphs, Floyd-Warshall algorithm,

UNIT-4

Computational Complexity

Basic Concepts, Polynomial vs Non-Polynomial Complexity, NP- hard & NP-complete classes. The Naïve string-matching algorithm, Rabin-Karp Algorithm, String matching with finite automata.

Text Books:

- 1. Corman, Leiserson and Rivest: Introduction to Algorithms, 2/e, PHI
- 2. Harsh Bhaisn, Algorithms: Design And Analysis Oxford University Press, 2015.

Reference Books:

- 1. Aho, Hopcroft and Ullman: The Design and Analyses of Computer Algorithms. Addison Wesley.
- 2. R.B.Patel, Expert Data Structures with C, Khanna Publications, Delhi, India, 2ndEdition 2004, ISBN 81-87325-07-0, pp.1-909.

- 3. R.B.Patel M.M.S Rauthan, Expert Data Structures with C++, Khana Publications, Delhi , India, 2ndEdition 2004,ISBN : 87522-03-8.
- 4. Horowitz, Ellis and Sahni, Sartaj: Fundamentals of Computer Algorithms, Galgotia Publications

B24-CAM- 208		Data Base System										
Lecture	Tutorial	Practical	Credit	End Semester Exam	Internal Assessment	Total	Time					
3	1	1 0 4 70 30 100 3 Hour										
Purpose		To familiarize	the studen	ts with Data E	Base Manageme	nt system						
			Course C	outcomes								
CO 1		To provide in	troduction	to relational 1	model and ER d	iagrams.						
CO 2		To realize about query processing & constraints.										
CO 3	To com	To comprehend about the concept of functional dependencies& normalization.										
CO 4	1	To learn the cor	ncept of fa	ilure recovery	and concurrence	cy contro						

Introduction: DBMS an overview, Types of Database, Data Models-, Network, Hierarchical, Object Oriented and Relational Model, Levels of abstraction. Database Administrator role, Database Users, Three Schema architecture of DBMS, Advantages of DBMS.

Entity-Relationship Model: : Entities, Attributes and Entity Sets, Relation and Relationships sets, Mapping and participation Constraints, Keys, Entity-Relationship Diagram- Conversion of E-R Diagram to Relational Database. Weak Entity Sets, Extended E-R features.

UNIT-2

Relational Model: Structure of relational Databases, Relational Algebra and Relational Calculus, Operations on Relational Algebra, Operations on Relational Calculus, Tuple Relational Calculus, Domain Relational Calculus.

SQL and **Integrity Constraints:** Concept of DDL, DML, DCL & TCL. Basic Structure, Set operations, Aggregate Functions, Introduction to views, Nested Sub queries, Stored procedures and triggers, Null Values, Domain Constraints, Referential Integrity Constraints.

UNIT-3

Relational Database Design:

Functional Dependencies, Armstrong's axioms for functional dependency, Closure of a set of functional dependency, minimal cover, Different anomalies in designing a Database, Normalization using functional dependencies.

Normal Forms-1st normal form, 2nd normal form, 3rd normal form, Boyce-Codd normal form, 4th normal form, 5th normal form, concept of Denormalization.

Transaction Management & Concurrency Control: ACID Properties, Transaction states, Serializability of Transaction, Testing for Serializability and concurrency control, Lock based concurrency control (2PL, Deadlock), Time stamping methods, Validation.

Recovery System: Types of Failures, Recovery Techniques, ARIES.

Suggested Books:

• Ramez Elmasri, Shamkant B. Navathe," Fundamentals of Database systems", Pearson

- Korth, Silberschatz, Sudarshan: database concepts, MGH,
- R. Ramakrishnan and J. Gehrks database management system; MGH, International edition,
- C. J. Date, data base systems: 7th edition, Addison Wesley, Pearson Education, Chakrabarti, Advance database management systems, Wiley Dreamtech

B24-OCA	A-202		Inte	llectual P	roperty Ri	ghts (IPR) and	Regulate	ory			
L		T	P	Credit	End Semester Exam	Internal Assessment	Total	Time			
3		0 0 3 70 30 100 3 Hrs.									
Purpose	The su	bject int	roduces var	ious categ	ories of int	ellectual proper	ty like pat	ents, copyrights,			
		tradem	arks, indus	trial desigi	ns, geograp	phical indication	is, trade se	ecrets etc.			
CO 1				Introducti	ion to Intel	lectual Property	•				
CO 2				To unders	tand about	Patents in detai	1.				
CO3		To learn about Copyrights and Trademarks.									
CO4		Kn	owledge ab	out Indust	rial Design	s and Geograph	ical Indic	ations.			

Introduction to Intellectual Property - Origin of IP, History of IP in India, Patents, Copyrights and Related Rights, Trademarks, Geographical Indications, Trade Secrets, Industrial Designs, Major Amendments in IP Laws and Acts in India, IP Organizations in India, Indian Web Portals for Patents and Technologies.

UNIT-2

Categories of Intellectual Property, Conditions for obtaining Patent Protection, Rights associated with Patents, Enforcement of Patent Rights, Inventions eligible for Patenting, Non-Patentable Matters, Patent Infringements, Process of Patenting, World Intellectual Property Organization.

UNIT-3

Classes of Copyrights, Criteria for Copyright, Ownership of Copyright, Copyrights of the Author, Copyright Infringements, Non-copyright Work, Validity of Copyright, Transfer of Copyrights to a Publisher; Trademarks Eligibility Criteria, Classification of Trademarks, Validity of Trademark, Types of Trademark Registered in India, Process of Trademarks Registration.

UNIT-4

Industrial Designs Eligibility Criteria, Acts and Laws to Govern Industrial Designs, Design Rights, Procedure for Registration of Industrial Designs, Importance of Design Registration, Classification of Industrial Designs, Acts, Laws and Rules pertaining to Geographical Indications (GI), Ownership of GI, Identification of Registered GI, Classes of GI, Non-Registerable GI, Protection of GI, Procedure for GI Registration, Criteria for Trade Secrets, Rights Associated with Trade Secrets, Enforcement of Trade Secrets, Disparity between Trade Secrets and Patents.

- 1. Intellectual Property: A Primer for Academia by Prof. Rupinder Tewan, Ms. Manita Bhardwaj, Publication Panjab University Chandigarh, 2021
- 2. Intellectual Property Rights Law and Practice, Publication by Institute of Company Secretaries of India, New Delhi, 2014.

OE24-O(CA-204		International & Corporate Law							
L T P Credit End Internal Semester Exam Exam							Time			
3		0	0 0 3 70 30 100 3 Hrs.							
Purpose	The	e Purpos	e is to impa	rt knowle	dge about v	various internati	ional and n	ational laws.		
CO 1	To ac	equire ba	sic knowle	dge of inte	ernational l	aw and compar	ison with	municipal law.		
CO 2			Juriso	diction of	law and sta	te & non state e	entities.			
CO3			To acquire conceptual understanding of company Act.							
CO4			Knowle	edge of sh	are capital	and importance	of SEBI.			

Definition nature and basis of international law, sources of international law, Relationship between international and municipal law, Subjects of international law, position of individual in international law,

Prescribed Case Law:

North Sea continental shelf case ICJ Report 1969, P. 39

UNIT-2

Nature of State, Non state entities, state jurisdiction, settlement of international disputes Nationality: Extradition; Asylum; Diplomatic Agents and Treaties, Purpose and Principles of UNO.

UNIT-3

Emergence of corporations as business organizations and brief introduction of company Act, Company-Definition and kinds of companies; Nature of company, Corporate personality, lifting the corporate veil, Formation of company-Registration & incorporation, memorandum of association & importance, Article of association and, its relation with memorandum of association,

Prescribed Case Law: Salomon V. Salomon & company Ltd. (1897) A.C.22

UNIT-4

Kinds of share and share capital, Issue of share at premium and discount Debentures- Nature, scope and kinds of debentures Dividend- Meaning, manner and time of payment of dividend Composition and functions of SEBI

Book Recommended:

1. Kapoor, S.K.: International Law and Human Rights

2. Tandon, M.P.: Public International Law

3. The Companies Act 2013

4. Rai, Kailash: Company Law

5. The Securities and Exchange Board of India Act, 1992

OE24-OCA- 206			C	yber Law and F	Ethics							
Lecture	Tutorial	Exam Assessment										
3	-	3.0 70 30 100 3 Hrs.										
Purpose	To gain a b	Γο gain a broad understanding in order to get cyber law and ethics.										
				Course Outcor	nes							
CO1		To	facilitate t	he basic knowled	dge of cyber Lav	V.						
CO2	To learn ab	To learn about how to maintain the Confidentiality, Integrity and Availability of information										
	technology act.											
CO3		To get enable to fix the various Cyber Law and Related Legislation.										
CO4			To d	eal with the Cybo	er Ethics.							

UNIT-1: Introduction to Cyber Law

Evolution of computer technology, emergence of cyber space. Cyber Jurisprudence, Jurisprudence and law, Doctrinal approach, Consensual approach, Real Approach, Cyber Ethics, Cyber Jurisdiction, Hierarchy of courts, Civil and criminal jurisdictions, Cyberspace-Web space, Web hosting and web Development agreement, Legal and Technological Significance of domain Names, Internet as a tool for global access.

UNIT-2: Information Technology Act

Overview of IT Act, 2000, Amendments and Limitations of IT Act, Digital Signatures, Cryptographic Algorithm, Public Cryptography, Private Cryptography, Electronic Governance, Legal Recognition of Electronic Records, Legal Recognition of Digital Signature, Certifying Authorities, Cyber Crime and Offences, Network Service Providers Liability, Cyber Regulations Appellate Tribunal, Penalties and Adjudication.

UNIT-3: Cyber Law and Related Legislation

Patent Law, Trademark Law, Copyright, Software – Copyright or Patented, Domain Names and Copyright disputes, Electronic Data Base and its Protection, IT Act and Civil Procedure Code, IT Act and Criminal Procedural Code, Relevant Sections of Indian Evidence Act, Relevant Sections of Bankers Book Evidence Act, Relevant Sections of Indian Penal Code, Relevant Sections of Reserve Bank of India Act, Law Relating To Employees And Internet, Alternative Dispute Resolution, Online Dispute Resolution (ODR).

UNIT-4: Cyber Ethics

The Importance of Cyber Law, Significance of cyber Ethics, Need for Cyber regulations and Ethics. Ethics in Information society, Introduction to Artificial Intelligence Ethics: Ethical Issues in AI and core Principles, Introduction to Block chain Ethics.

- 1. Cyber Security : Understanding Cyber Crimes , Computer Forensics and Legal Perspectives By Nina Godbole, Sunit Belapur , Wiley
 - 2. Understanding cybercrime: phenomena, and legal challenges response, ITU 2012.

B24-CAM-210		Machine Learning Lab										
L	T	Practical	Credit	Internal Assessment	Practical Exam	Total	Time					
0	0	3	3 1.5 40 60 100 3 Hrs									
Purpose	-	provide stud chine learning		thms.	erience in experimenting	g and an	alysing various					
CO1				Impleme	nt Python Programs.							
CO 2			Iı	mplement Mac	chine Learning Algorithn	ns.						
CO 3			Compa	re and contras	t Machine Learning Alge	orithms.						
CO 4			Analyse	the trends in d	atasets using descriptive	statistic	es.					

LIST OF PRACTICALS

- 1. Implement Python Program to demonstrate matrices addition, subtraction and multiplication.
- 2. Implement the Linear Regression algorithm using Python.
- 3. Implement the Logistic Regression algorithm using Python.
- 4. Implement the K-nearest Neighbour algorithm.
- 5. Implement the Decision Tree algorithm.
- 6. Implement the Random Forest algorithm.
- 7. Implement the Naive Bayesian Classification algorithm.
- 8. Implement the Support Vector Machine algorithm.
- 9. Implement the Perceptron Neural Learning Network.
- 10. Implement the Backpropagation Learning using Python.

B24-CSE- 212		Design and Analysis of algorithms Lab										
Lecture	Tutorial	Practical	Credit	Internal Assessment	Practical Exam	Total	Time					
		3	1.5	40	60	100	3 Hour					
Purpose			echniques a	n analysis techni and understand h								
				outcomes (CO)								
CO1	The student	should be al	ble to Desig	n algorithms for	r various compu	iting problem	S					
CO2	The stu	dent should l	be able to A	nalyse the time	and space comp	plexity of algo	orithms.					
CO3	The stude	The student should be able to critically analyse the different algorithm design techniques for a given problem.										
CO4	The s	tudent shoul	d be able to	modify existing	g algorithms to i	mprove effic	iency.					

List of Practicals

- 1. Program to find the given element in Binary Search Tree.
- 2. Program to implement Binary Search Tree.
- 3. Program to implement Prim's algorithm using greedy method.
- 4. Program to implement Kruskal's algorithm using greedy method.
- 5. Program to implement graph traversal using Breadth First Search.
- 6. Program to implement graph traversal using Depth First Search.
- 7. Program to implement N queen's problem.
- 8. Program to implement all pairs shortest path.
- 9. Program to implement Activity Selection Problem.
- 10. Program to implement Knapsack problem.
- 11. Program to implement Graph Coloring Problem.
- 12. Program to implement Naïve String matching algorithm.

B24-CAM- 214				DBS Lab								
Lecture	Tutorial	Practical	Credit	Internal Assessment	Practical	Total	Time					
0	0	0 2 1 40 60 100 3 Hours										
Purpose	To familia	arize the stu	dents with	the basics of I	Data base ma	anagemei	nt system.					
			Course O	utcomes								
CO1				DDL, DML a								
CO2		To learn	about vario	ous integrity co	nstraints & c	lauses.						
CO3		To understand the concept of relational algebra.										
CO4	,	To understand the sub queries, nested queries, views & trigger.										
CO5	To le	arn various	queries usir	ng different typ	es of operato	rs & func	tions .					

- 1. Write the queries for Data Definition Language (DDL) in RDBMS.
- 2. Write the queries for Data Manipulation Language (DML) in RDBMS.
- 3. Write the queries for Data Control Language (DCL) in RDBMS.
- 4. To perform various integrity constraints on relational database.
- 5. Create a database and perform the Group by clause, having clause and Order by Clause.
- 6. Write SQL queries for relational algebra
- 7. Write SQL queries for extracting data from more than one table
- 8. Write SQL queries for sub queries and nested queries
- 9. Write SQL queries to implement views.
- 10. Write trigger for before and after insertion, deletion and updation process.
- 11. Implementation of different types of operations in SQL
 - Arithmetic Operator
 - Logical Operator
 - Comparison Operator
 - Special Operator
- 12. Implementation of different types of functions with suitable examples
 - Number Function
 - Aggregate Function
 - Character/string Function
 - Date Function

B24-MAC- 201		Environmental Studies										
Lecture	Tutorial	Practical	Credit	Internal Assessment	End Semester Exam	Total	Time					
3			1	30	70	100	3 Hour					
Purpose												
	•		Course C	Outcomes (CO)								
CO1	Students w	vill be able to	understand	the importance	of natural resource	es.						
CO2	Studen	ts will unders	tand the cor	ncept of an ecosy	ystem, its structure	e, and its f	unctions.					
CO3	The stude	ents will be al	ole to under	stand the causes	and impacts of va	rious envi	ronmental					
		pollution.										
CO4	Student	Students will be able to understand the relationship between human population and the										
				environmen	t.							

Introduction to Environmental studies: The Multidisciplinary nature of environmental studies Definition; Scope and importance, Need for public awareness.

Natural Resources: Forest resources: Use and Over-exploitation, deforestation. Timber extraction, mining, dams, and their effects, Water resources: Use and over-utilization of surface and groundwater, conflicts over water, dams benefits and problems, Mineral resources: Use and exploitation, environmental effects of extracting and using mineral resources, Food resources: changes caused by agriculture and overgrazing, effects of modern agriculture, fertilizer-pesticide problems, Energy resources: renewable and non-renewable energy sources, Land resources: land degradation, soil erosion, and desertification.

UNIT-2

Ecosystems: Concept of an ecosystem, Structure, and function of an ecosystem, Energy flow in the ecosystem, Ecological succession, Food chains, food webs, and ecological pyramids. Major types of ecosystem-Forest ecosystem, Grassland ecosystem, Desert ecosystem, Aquatic ecosystem.

Biodiversity and its Conservation: Introduction-Definition: genetic, species, and ecosystem diversity. Biogeographical classification of India, Value of biodiversity: consumptive use, productive use, social, ethical, aesthetic and option values, India as a mega-diversity nation, Hot-spots of biodiversity, Threats to biodiversity: habitat loss, poaching of wildlife, man-wildlife conflicts, Endangered and endemic species of India, Conservation of biodiversity: In-situ and Ex-situ conservation of biodiversity.

UNIT-3

Environmental pollution: Causes, effects, and control measures of: - Air pollution, Water pollution, Soil pollution, Marine pollution, Noise pollution, Nuclear hazards, and Solid waste Management: Causes, effects, and control measures of urban and industrial wastes, Disaster management: floods, earthquake, cyclone and landslides.

Social Issues and the Environment: Sustainable development, Water conservation, rainwater harvesting, Resettlement and rehabilitation of people; its problems and concerns. Environmental ethics: Issues and possible solutions, Climate change, global warming, acid rain, ozone layer depletion, and wasteland reclamation. Environment Protection Act, Air (Prevention and Control of Pollution) Act, Water (Prevention and Control of Pollution) Act, Wildlife Protection Act., and Forest Conservation Act.

Human population and the Environment: Population growth, Population Explosion-Family welfare Programme, Environment and human health. Human Rights, Value Education, HIV/AIDS, Women and Child Welfare, Role of Information Technology in Environment and human health, Drugs and their effects; Useful and harmful drugs; Use and abuse of drugs; Stimulant and depressant drugs. Concept of drug deaddiction. Legal position on drugs and laws related to drugs.

Field Work (Practical)-

- Visit to a local area to document environmental assets -river/forest/grassland/ hill/mountain.
 - Visit to a local polluted site- Urban/Rural/Industrial/Agricultural.
 - Study of common plants, insects, and birds.
 - Study of simple ecosystems- pond, river, hill slopes, etc.

Suggested Readings:

- 1. Agarwal, K.C. 2001 Environmental Biology, Nidi Publ. Ltd. Bikaner.
- 2. Kaushik, Anubha and Kaushik, C.P. (2004 Perspectives in Environmental Studies, New age International Publishers.
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- 5. Clerk B.S., Marine Pollution, Clanderson Pross Oxford (TB).
- 6. Cunningham, W.P.Cooper, T.H. Gorhani, E & Hepworth, M.T.2001, Environmental Encyclopedia, Jaico Publ. House, Mumbai, 1196p.
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